

text2story: A Python Toolkit to Extract and Visualize Story Components of Narrative Text

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Section 1. Introduction

Some Concepts

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Narrative definition

A sequence of events that are related to each other.

The **narrative structure** encompasses events, time expressions, and participants.

Narrative arrangement helps understanding . Thus, it is present in news, finance documents, books, etc.

Automatically extract narrative components can aid the summarization of data, then fastening the grasping of information.

Extraction of Narratives

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- ① Human annotation;
- ② Data analysis;
- ③ Training models on the labeled data.

Cumbersome pipeline of tasks . Combination of different tools and models 🤔

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Section 2. Related Work

Existing tools

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- Some programming libraries extract specific narrative components, but **ignore the narrative structure** (Jin et al., 2021; Wen et al., 2021; Zhang et al., 2022).
- Annotation tools ignore the narrative structure (Stenetorp et al., 2012; Montani and Honnibal, 2018) or **disregard programming functionalities** Horstmann (2020).

None of the existing tools comprises (1) programming functionalities, (2) batch experiments, and (3) visualization for the narrative structure.

text2story package contributions

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To smooth the narrative extraction pipeline

- 1 it annotates text with off-the-shelf models, with an extensible annotator class;
- 2 it reads some well-known annotation file format files;
- 3 it automatizes batch experiments and their evaluations;
- 4 it produces three types of visual representation of annotation, namely, Message Sequence Chart (MSC), Knowledge Graphs (KG), and Bubble Diagrams (BD).

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Section 3. The `text2story` package

text2story architecture

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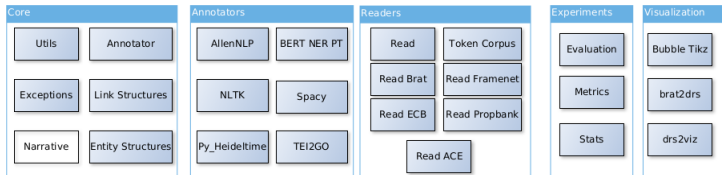


Figure: Main modules of text2story toolkit.

A pipeline for the narrative extraction - Part I

Example

Mrs Potter was Mrs Dursley's sister, but they hadn't met for several years; in fact, Mrs Dursley pretended she didn't have a sister, because her sister and her good-for-nothing husband were as unDursleyish as it was possible to be.

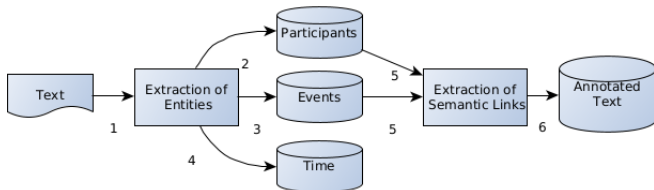


Figure: Pipeline flow

A pipeline for the narrative extraction - Part II

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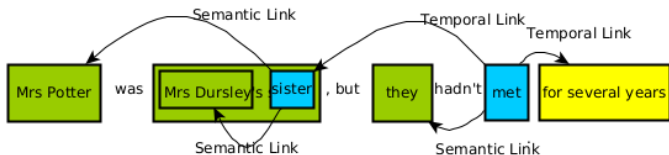
Conclusion

```
1 import text2story as t2s
2
3 narrative_doc = t2s.Narrative("en",doc, "
4     2023") # this is the narrative object
5 participants = narrative_doc.
6     extract_participants("spacy")
7 times = narrative_doc.extract_times("
8     py_heideltime")
9 events = narrative_doc.extract_events("
10    allennlp")
11 semanticrole_links = narrative_doc.
12    extract_semantic_role_links()
```

Code Python for the Extraction of Narrative of Harry Potter's Example

Result of the Automatic Labeling

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(a) Human labeling snippet text



(b) Automatic labeling snippet text

The Visualization of Annotations - MSC

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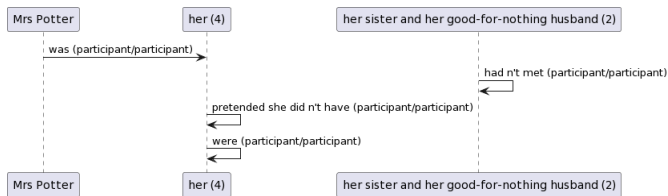


Figure: MSC representation built from the automatic labeling of a sentence of Harry Potter's book.

The Visualization of Annotations - KG

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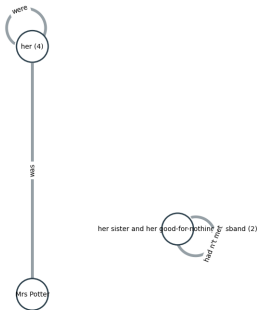


Figure: The Knowledge Graph Representation built from the automatic labeling of a sentence of Harry Potter's book.

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Section 4. Experiments

Datasets

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Narrative Component	ACE		Lusa News	
	Train	Test	Train	Test
Participants	5,948	37,071	622	2,644
Events	585	3,692	524	2,332
Times	670	3,700	67	338
#token	34,208	213,273	3,707	16,805
#documents	80	455	20	90

Table: Datasets statistics

Experimental Design

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- A prompting strategy was developed on top of subset to text GPT-3 Sousa et al. (2023);
- The remaining pre-trained models were employed as zero-shot annotators;
- A relaxed version of f-1 metric was employed UzZaman et al. (2013): if there is intersection of words, then there is a match.

Results of Experiments - ACE

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		P_r	R_r	F_{1_r}
Time	TEI2GO	0.75	0.60	0.64
	Heideltime	0.68	0.53	0.57
	GPT-3	0.61	0.44	0.46
Participants	SRL	0.29	0.02	0.08
	SPACY	0.76	0.25	0.36
	GPT-3	0.68	0.52	0.56
Events	SRL	0.10	0.45	0.15
	GPT-3	0.16	0.079	0.08

Table: Results for the Annotators of text2story modules and GPT-3 in the ACE 2005 dataset

Results of Experiments - Lusa

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		P_r	R_r	F_{1r}
Time	TEI2GO	0.70	0.81	0.73
	Heidelttime	0.70	0.80	0.73
	GPT-3	0.82	0.52	0.61
Participants	SRL	0.93	0.15	0.26
	SPACY	0.77	0.33	0.45
	GPT-3	0.70	0.77	0.72
Events	SRL	0.65	0.37	0.68
	GPT-3	0.51	0.71	0.57

Table: Results for the Annotators of text2story modules and GPT-3 in the Lusa News dataset

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Section 5. Conclusion

Conclusions and Limitations

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- Text2story package streamlines the use of off-the-shelf libraries and offers an extensible framework for annotation, reading, and visualization.
- We present visual results that can aid the inspection of annotations and quantitative results for the narrative extraction task of pre-trained models;
- However, one limitation is that still only use BERT, when there are more modern models;
- Another limitation of the package is the lack of an interactive functionality for the visualizations results;
- Prompting is a technique subject to bias and to changes in LLMs.

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